

Picture Picker v0.1

NOTE. Everyone uses this program at his/her own risk.

The program is used to copy the desired images from the source folders to the destination folder. At the same time, the image files are renamed so that no files with the same name are created in the destination folder.

The 'Select source folder' button selects the folder in which existing image files are processed. With the 'Select destination folder' button user selects the folder to which the desired images will be copied.

The image displayed with the 'Save' button is saved to the destination folder. The 'Skip' button retrieves the next one from the source folder image without saving the previous image. With the 'Back' button the previous image is displayed (e.g. if user accidentally presses 'Skip' button).

The source and destination folders can be changed at any time. Program indicates when all files in the source folders have been reviewed.

The program names the image files to be saved with that name consists of the string in the 'Standard part' field and from the number in the 'Variable part' field. The number is incremented each time after saving with the value in the 'Increment' field. Zeros are added in front of the resulting number so that the length of the variable part is always at least six (6) characters.

The 'Log' text field maintains historical data. After the program starts, it reads to this field the information in the file PicturePicker.log if the file exists.

All source and destination folder selections are logged. In addition, the user can add his/her own comments to the log. The log helps to resume work from the right place if you have to stop between it. With the buttons 'Clear log' and 'Save log' manage the log. If the program ends without a log saved, then the program assures the user that this is the case really wanted. The contents of the log file are not then change, so the 'old' log is read when the program starts next time. The log file PicturePicker.log must be located in the same folder as the program itself.

The program only processes image files of the .jpg type.

You can choose Finnish, Swedish or English version of the program so that buttons, titles, etc. fields and notifications are presented in that language.